

# Gödel's functional interpretation and the concept of learning

Thomas Powell

University of Innsbruck

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Columbia University, New York

United States of America

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Over classical logic,  $A \leftrightarrow A_{\text{fin}}$ .

While ideal objects cannot be effectively constructed, finite approximations to them can.

This talk is about *algorithms* which compute such approximations.

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$$\begin{aligned} \neg A &\leftrightarrow \exists x \forall y \exists z \neg P(x, y, z) \\ &\leftrightarrow \exists x, \xi^{Y \rightarrow Z} \forall y \neg P(x, y, \xi(y)) \end{aligned}$$

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Over classical logic

$$\underbrace{\forall x \exists y \forall z P(x, y, z)}_{y \text{ ideal (for all } z)} \leftrightarrow \underbrace{\forall x, \xi \exists y P(x, y, \xi(y))}_{y \text{ approximate relative to } \xi}$$

but we can realize the R.H.S.

Let  $f: \mathbb{N} \rightarrow \mathbb{N}$  be an arbitrary function.

INFINITARY. For any  $x \in \mathbb{N}$  there exists some  $y \geq x$  such that

$$\forall z [z \geq x \rightarrow f(y) \leq f(z)].$$

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We can compute  $y$  by *learning*, as follows:

$$y := \begin{cases} x & \text{if } \xi(x) \geq x \rightarrow f(x) \leq f(\xi(x)) \\ \xi(x) & \text{if } \xi^{(2)}(x) \geq \xi(x) \rightarrow f(\xi(x)) \leq f(\xi^{(2)}(x)) \\ \xi^{(2)}(x) & \text{if } \xi^{(3)}(x) \geq \xi^{(2)}(x) \rightarrow f(\xi^{(2)}(x)) \leq f(\xi^{(3)}(x)) \\ \dots & \dots \end{cases}$$

Terminates since otherwise we'd have  $f(x) > f(\xi(x)) > f(\xi^{(2)}(x)) > \dots$

A more interesting example: Cauchy convergence of a monotone sequence  $(a_i) \in [0, 1]^\omega$

INFINITARY. For any  $x$  there exists  $y$  such that  $i, j \geq y$  implies  $|a_i - a_j| < 2^{-x}$ .

FINITARY (T. TAO). For any  $x$  and  $\xi: \mathbb{N} \rightarrow \mathbb{N}$  there exists  $Y$  such that any  $0 \leq a_0 \leq \dots \leq a_Y \leq 1$  there exists  $y$  with  $0 \leq y < y + \xi(y) \leq Y$  such that  $|a_i - a_j| < 2^{-x}$  for all  $y \leq i, j \leq \xi(y)$ .

Moreover, we can show that  $Y \leq (\lambda i.i + \xi(i))^{(2^x)}(0)$ .

The general problem of constructing a realizer for a finitary formulation of a classical theorem is highly non-trivial. We can appeal to Gödel's functional interpretation (more precisely his ND interpretation):

$$A \rightsquigarrow A^{\neg\neg} \rightsquigarrow \exists x \forall y |A^{\neg\neg}|_y^x$$

which allows us to extract from a proof  $\mathcal{P}$  of  $A$  a term  $t$  satisfying  $\forall y |A^{\neg\neg}|_y^t$

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My paper presents one such refinement, which enriches the usual interpreting system of higher type recursors with *learning algorithms* that produce realizing terms which are more efficient and intuitive.

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We can then use this to update our original guess with a better one  $x_1 := x_0 \oplus \xi(x_0)$ , and continue:

$$x := \begin{cases} x_0 & \text{if } G(x_0) \\ x_1 := x_0 \oplus \xi(x_0) & \text{if } G(x_1) \\ x_2 := x_1 \oplus \xi(x_1) & \text{if } G(x_2) \\ \dots & \dots \end{cases}$$

The idea is that we eventually reach some  $x_k$  satisfying  $G(x_k)$ .

## LEARNING ALGORITHMS - A FORMAL DEFINITION

A learning algorithm of type  $X, L$  is a tuple  $\mathcal{L} = (\mathbf{G}, \xi, \oplus)$  where

- $\mathbf{G} : X \rightarrow \mathbb{B}$  is a decidable predicate which tests whether an element  $x \in X$  is ‘good’;
- $\xi : X \rightarrow L$  and  $\oplus : X \times L \rightarrow X$  are responsible for learning, and will be used to map bad objects  $x \in X$  to improvements  $x \oplus \xi(x)$ ;

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The learning procedure  $\mathcal{L}[x]$  starting at  $x \in X$  is a sequence  $(x_i) \in X^{\mathbb{N}}$  defined by

$$x_0 := x \quad \text{and} \quad x_{i+1} := \begin{cases} x_i & \text{if } \mathbf{G}(x_i) \\ x_i \oplus \xi(x_i) & \text{if } \neg \mathbf{G}(x_i) \end{cases}$$

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The limit of  $\mathcal{L}[x]$  is defined as

$$\lim \mathcal{L}[x] := x_k$$

where  $x_k$  is the least point satisfying  $\mathbf{G}(x_k)$  (whenever it exists).



ROUGH IDEA. Suppose that  $\exists x A(x)$  is a classical theorem, and

$$\forall \xi \exists x A'_\xi(x, \xi)$$

a finitization of  $A$ . Then  $x$  can be computed in the limit of a learning procedure parametrised by  $\xi$ :

$$x := F(\lim \mathcal{L}_\xi[x_0])$$

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This idea is made precise in the paper, where a collection of concrete results of this kind are given, relating Gödel's functional interpretation of induction and comprehension principles to learning procedures.

In the remainder of the talk, however, I will simply give some illustrations.

EXAMPLE 1: The quantifier-free minimum principle

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$$(*) \quad \forall x, \xi \exists y (P(x) \rightarrow P(y) \wedge (\xi(y) \prec y \rightarrow \neg P(\xi(y))))$$

*“For all  $x, \xi$  there exists some  $y$  such that whenever  $P(x)$  holds then  $P(y)$  holds and  $y$  is approximately minimal with respect to  $\xi(y)$ ”*

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We can compute  $y$  in  $x$  and  $\xi$  using the following idea

$$y := \begin{cases} x & \text{if } \xi(x) \prec x \rightarrow \neg P(\xi(x)) \\ \xi(x) & \text{if } \xi^{(2)}(x) \prec \xi(x) \rightarrow \neg P(\xi^{(2)}(x)) \\ \xi^{(2)}(x) & \text{if } \dots \\ \dots & \dots \end{cases}$$

THEOREM. Define  $\mathcal{L}_\xi := (\mathbf{G}_\xi, \xi, \pi_2)$  where

$$\mathbf{G}_\xi(x) \leftrightarrow [\xi(x) \prec x \rightarrow \neg P(\xi(x))].$$

Then the ND interpretation of QFMin, given by

$$\forall x, \xi \exists y (P(x) \rightarrow P(y) \wedge (\xi(y) \prec y \rightarrow \neg P(\xi(y))))$$

is realized by

$$\lambda x, \xi . \text{lim } \mathcal{L}_\xi[x].$$

REMARK. A general result dealing with well-founded induction for arbitrary formulas and relations  $\prec$  is given in the paper.

EXAMPLE 2, FOLLOWING (SCHWICHTENBERG 2008). For any two natural numbers  $a, b > 0$  there exist integers  $m, n$  such that  $am + bn \mid a, b$ .

Classical proof. Use a variant of QFMin relative to the ordering  $(x, y) \prec (x', y') := ax + by < ax' + by'$ .

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A program for computing  $m, n$  in  $a, b$  can be extracted, namely a learning procedure of type  $(\mathbb{N}^{(2)})^*, \mathbb{N}^{(2)}$  given by

$$(m, n) := \text{tail}(\lim \mathcal{L}_{a,b}[\langle e_0, e_1 \rangle])$$

where  $\mathcal{L}_{a,b} = (\mathbf{G}_{a,b}, \xi_{a,b}, ::)$  for

- $\mathbf{G}_{a,b}(s) \leftrightarrow \text{rem}(s_{l-2} \cdot (a, b), s_{l-1} \cdot (a, b)) = 0$
- $\xi_{a,b}(s) \leftrightarrow s_{l-2} - \text{quot}(s_{l-2} \cdot (a, b), s_{l-1} \cdot (a, b))s_{l-1}$
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This is just the Euclidean algorithm!

## META-EXAMPLE: THE DOUBLE NEGATION SHIFT

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This has a (partial) functional interpretation given by

$$\underbrace{\forall n, \xi \exists x P_n(x, \xi(x))}_{\text{premise}} \rightarrow \underbrace{\forall \omega, \varphi \exists \alpha^{X^{\mathbb{N}}} P_{\omega\alpha}(\alpha(\omega\alpha), \varphi\alpha)}_{\text{conclusion}}$$

*“If, for each  $n$ ,  $P_n$  is approximately witnessed by some  $x \in X$  relative to  $\xi$ , then we can produce a ‘global’ witness  $\alpha \in X^{\mathbb{N}}$  for the conclusion which is approximately correct relative to  $\varphi\alpha$  at point  $\omega\alpha$ ”*

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Is there some sort of formal construction from a collection of ‘pointwise’ learning algorithms to a ‘global’ learning algorithm:

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YES! But I will just give an illustration here.

### EXAMPLE 3: LAW OF EXCLUDED MIDDLE FOR $\Sigma_1^0$ -FORMULAS

$$\begin{aligned} & \forall n \exists b^{\mathbb{B}} (\exists x Q_n(x) \vee_b \forall y \neg Q_n(y)) \\ \rightsquigarrow & \forall n \exists b, x \forall y (Q_n(x) \vee_b \neg Q_n(y)) \end{aligned}$$

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This has a functional interpretation given by

$$\forall n, \xi \exists b, x (Q_n(x) \vee_b \neg Q_n(\xi(b, x)))$$

which is realized by a learning procedure of length at most two:

$$b, x = \begin{cases} \perp, 0 & \text{if } \neg Q_n(\xi(\perp, 0)) \\ \top, \xi(\perp, 0) & \text{otherwise.} \end{cases}$$



EXAMPLE 4:  $\Sigma_1^0$ -ARITHMETIC COMPREHENSION

$$\exists \alpha^{\mathbb{N} \rightarrow \mathbb{B} \times \mathbb{N}} \forall n \forall y [Q_n(\alpha(n)_1) \vee_{\alpha(n)_0} \neg Q_n(y)]$$

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i.e.  $\alpha(n)_0 \in \mathbb{B}$  indicates the truth of  $\exists x Q_n(x)$  and  $\alpha(n)_1 \in \mathbb{N}$  provides a witness. This has a functional interpretation given by

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$$\forall \omega, \varphi \exists \alpha [Q_{\omega\alpha}(\alpha(\omega\alpha)_1) \vee_{\alpha(\omega\alpha)_0} \neg Q_{\omega\alpha}(\varphi\alpha)]$$

which can be realized by a learning procedure on  $\mathbb{N} \rightarrow \mathbb{B} \times \mathbb{N}$  of unbounded length, but of ‘pointwise’ length at most two.

$$\alpha = \begin{cases} \underbrace{[\ ]}_{\alpha_0} := \lambda n. (\perp, 0) & \text{if } \neg Q_{\omega\alpha_0}(\varphi\alpha_0) \\ \underbrace{[\omega\alpha_0 \mapsto (\top, \varphi\alpha_0)]}_{\alpha_1} & \text{if } \alpha_1(\omega\alpha_1)_0 = \perp \rightarrow \neg Q_{\omega\alpha_1}(\varphi\alpha_1) \\ \underbrace{[\omega\alpha_0 \mapsto (\top, \varphi\alpha_0), \omega\alpha_1 \mapsto (\top, \varphi\alpha_1)]}_{\alpha_2} & \text{if } \alpha_2(\omega\alpha_2)_0 = \perp \rightarrow \neg Q_{\omega\alpha_2}(\varphi\alpha_2) \\ \dots & \dots \end{cases}$$

SUMMARY. For the instance of DNS given by

$$\forall n \neg \neg \exists b, x \forall y [Q_n(x) \vee_b \neg Q_n(y)] \rightarrow \neg \neg \forall n \exists b, x \forall y [Q_n(x) \vee_b Q_n(y)]$$

we have  $(\mathcal{L}_{n,\xi})_{n < \infty}$  given by

$$b, x = \begin{cases} \perp, 0 & \text{if } \neg Q_n(\xi(\perp, 0)) \\ \top, \xi(\perp, 0) & \text{otherwise.} \end{cases}$$

and  $\mathcal{L}_{\infty,(\omega,\varphi)}$  given by

$$\alpha = \begin{cases} [] = \lambda n. (\perp, 0) =: \alpha_0 & \text{if } \neg Q_{\omega\alpha_0}(\varphi\alpha_0) \\ [\omega\alpha_0 \mapsto (\top, \varphi\alpha_0)] =: \alpha_1 & \text{if } \alpha_1(\omega\alpha_1)_0 = \perp \rightarrow \neg Q_{\omega\alpha_1}(\varphi\alpha_1) \\ [\omega\alpha_0 \mapsto (\top, \varphi\alpha_0), \omega\alpha_1 \mapsto (\top, \varphi\alpha_1)] & \text{if } \dots \\ \dots & \dots \end{cases}$$

## DIRECTIONS FOR THE FUTURE

- To establish new complexity results on the length of learning procedures extracted from proofs.
- Try to link our approach to other computational interpretations of classical logic based on learning e.g. the Aschieri-Berardi learning realizability (Aschieri-Berardi 2010).
- Formalise everything so that learning procedures can be automatically extracted, and resulting programs decorated with information indicating how they behave.
- Extend the idea to stronger subsystems of mathematics. I conjecture that weak forms of Zorn's lemma of the kind used to prove Kruskal's theorem can be interpreted via a learning procedure which computes approximations to maximal elements in chain complete posets.